

HERO

Name _____

Species _____

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Bennies

Shaken

Face

Parry

Toughness

Head

Arms

Legs

EDGES & HINDRANCES

GEAR, WEAPONS, POWERS

ATTRIBUTES

△□◇◇◇__ Agility

△□◇◇◇__ Smarts

△□◇◇◇__ Spirit

△□◇◇◇__ Strength

△□◇◇◇__ Vigor

SKILLS

△□◇◇◇__ Athletics

△□◇◇◇__ C. Knowledge

△□◇◇◇__ Notice

△□◇◇◇__ Persuasion

△□◇◇◇__ Stealth

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INCAPACITATED



PAST ADVANCES

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ON ADVANCE

- Increase one **Attribute** by one die type
- Increase a **Skill** above its linked **Attribute**
- Increase two **Skills** below their linked **Attributes**
- Reduce a **Major Hindrance** to **Minor**
- Remove one **Minor Hindrance**

NOTES

